



GOLDEN EMPIRE COUNCIL
UNIVERSITY OF SCOUTING



2020 Fall Catalog

Saturday, November 14, 2020



About the University of Scouting

The University of Scouting is Golden Empire Council's annual adult training event. We offer a wide array of courses to help our Scouts' adult leaders thrive in their positions and deliver the best possible program for our youth.

While the event has traditionally been offered as an exciting day for adults to come together in person to meet and learn from one another, this year of course presents special challenges, but we believe that our online offerings can be as exciting and engaging as the in-person courses in the past.

Using this Catalog

This program catalog is being provided as a planning tool to help you maximize your University of Scouting experience. Please take some time to look through the catalog and read the course descriptions so that you can get an idea of what classes you would like to take. Courses are organized into broad areas of study: Cub Scouting, Scouts BSA, General Courses, Venturing, Order of the Arrow (OA) and Commissioners. While taking courses in the program area that you volunteer is beneficial, however we encourage you to take any class that is of interest to you. All leaders are welcome to take any class in any area.

Planning Guide

Please see the Planning Guide at the end of this catalog, which you can use to map out your day to ensure that you do not sign up for two classes that are running concurrently, and also as a helpful reference during the day of the event to know which classes you should log in to.

Staff Instructors

Help needed! We are still looking for instructors and class assistants. The assistants will help monitor the online meeting room so that the instructor can focus on the class. If you want to help please reach out to Kim Perry-Reed at UniversityofScouting2019@gmail.com to get an assignment.

Staff have the option to purchase a University of Scouting Staff neckerchief for \$20.00.

Schedule

All sessions are 40 minutes unless stated otherwise.

Morning Sessions

9:00 am Session 1
10:00 am Session 2
11:00 am Session 3
12:00 pm Lunch

Afternoon Sessions

1:00 pm Session 4
2:00 pm Session 5
3:00 pm Session 6

Lunch Special Events

During lunch, we will have a series of special events for attendees, including trivia contests, video presentations, and more. All lunch events are drop-in, so no registration is needed. We will send out details of the available events via email prior to the University of Scouting event.

Registration

Register online at <http://www.gec-bsa.org/training/university-of-scouting/62939>

Early bird registration is from Sept 1st to 30th and the fee is \$5. From Oct 1st to 31st the fee is \$10 for everyone. The fee covers a participant patch which will be mailed to you and council Professional & technology support. Payments are made online at the time of registration. Courses are filled on a first come, first served basis.

Registration closes on Oct 31st and no changes can be made after that date so we can communicate all class Zoom links to participants.

For assistance with online registration email UniversityofScouting2019@gmail.com.

Accessing Classes

All classes will be delivered virtually via Zoom.

Approximately a week before the event, each participant will receive an email with the links to each class they have registered for. Please do not share these links—only those registered for the class will be able to attend.

University of Scouting Patch

We are proud to offer this professionally designed patch to all attendees. Patches will be mailed to registered attendees after the event.



Planning Committee

A special thanks to those volunteers who worked to bring this event together.

University of Scouting Chair	Kim Perry-Reed
Communications/VIP's	Ron Elis
Registration	Johnie Pennington
Schedule	Kim Perry-Reed
Catalog Design	Rob Huddleston
Technology	Robert Rhymes
Program Materials Repository	Irene Hashimoto
Cub Scout Program	Julie Weng-Gutierrez
Scouts BSA Program	Rob Huddleston
Venturing Adults Program	Mark Wong
Venturing Youth Program	Sarah Yeung & Vicki Ashworth
Commissioners College	Chris Ishikawa & Don Dean
General Program	Cynthia Wright
OA Program	Evan Shilling & David Goldsberry
GEC Staff Advisor	Justin Hernandez

VIP Presenters

VIP-01. NEW BSA Treasure—Philmont Scout Ranch: A visual tour through all the history, and high adventure programming that Philmont Scout Ranch has to offer, with **Roger Hoyt** the General Manager of Philmont as your guide! Gather insight from the insider. **40 minutes**

VIP-02. NEW Making the Most of Scouting's High Adventure and Outdoor Activities: John Keegan, Western Region VP for National Adventures and Program will provide you tips on how to plan, organize, and prepare for amazing Outdoor activities and High Adventures. Also share some hidden gems you may not be aware of. **40 minutes**

VIP-03. NEW The Future of the BSA's Regional and Area Organizations: So many changes in scouting right now with Bankruptcy, COVID impacts, etc. so what can we expect for Scouting in the future? Hear it straight from **Dr. Glenn Ault**, Western Region President. **40 minutes**

Commissioners College

CC-01. Selecting a Thesis or Project Topic—DCS 501: This class explores the possibilities of finding an appropriate topic for research. The nature and content of a scholarly paper (thesis) are outlined. Characteristics of a good topic are described in terms of content as well as the boundaries of time. **40 minutes**

CC-02. Limiting the Scope of the Topic—DCS 502: Once an area of interest is chosen, a thesis or project is developed, and the scope is limited in order to focus the effort and to ensure that the research can be completed within a reasonable time frame. **40 minutes**

CC-03. Outlining and Writing the Thesis or Report—DCS 503: Details for writing the thesis or project report are outlined and the advisory committee is described. Examples of completed research papers are reviewed. The student's chosen topic, time frame and committee names are put to paper. **40 minutes**

CC-04. Working with Unit Committees—DCS 621: Commissioners observe how the committee supports the

unit program and conducts detailed assessments with the unit leadership. Some Scouts BSA troops will now share the common unit committee, presenting a new set of accommodations by the committee. **40 minutes**

CC-05. Core Concepts of Commissioner Service—BCS 101: The only reason for having commissioners is to help units serve more youth through Scouting. Know how the long history of commissioner service has helped scouting units. Describe the concept of commissioner service. Identify ways to demonstrate good commissioner service as we serve as friend, teacher, doctor, counselor, and representative of the BSA. **40 minutes**

CC-06. Linking District Resources—BCS 103: Explain typical District structure and the functions of the District. Understand the relationship of District professional staff and volunteers. Know how to use the resources of the District to better support the units they serve. Recognize the qualities of a successful district using the Journey to Excellence scorecard. **40 minutes**

CC-07. Contacting Units—BCS 104: This course examines the role of contacts between commissioners and their units. **40 minutes**

CC-08. Resolving Common Unit Issues—BCS 105: Participants of this course will become familiar with how to respond to these concerns using Commissioner Helps and Early Warning Signals. **40 minutes**

CC-09. NEW Art of Listening—CED 719: Listening is so basic that we take it for granted. One person talks, while the other listens. Regrettably, most of us think that we are far better listeners than we are. This class explores why we so often fail to connect when speaking with family members, colleagues, or unit leaders. *Open to everyone, not just Commissioners.* **40 minutes**

GE-08. Unit Key 3, Teamwork Makes it Easier Also, Commissioner College BCS 117: What is the Unit Key 3? This session discusses the responsibilities and challenges of the Unit Key 3. Emphasizes connection to the sponsor, solid committee leadership and trained unit leaders. What are the roles of each, how best to work together and what tools and material exist to create a world class Gold JTE unit? **Class size 30 participants. 40 minutes**

GE-09. Journey to Excellence as a Planning Tool Also, Commissioner College BCS 107 & DCS 630: How to use Journey to Excellence and the JTE toolbox to create, nurture and monitor a year-round program of excellent Scouting for your unit. Determine the JTE measure your unit wants then make plans to achieve it and have the adults earn their Scouting training award while having fun. **Class size 30 participants. 40 minutes**

Cub Scout & Webelos

CS-01. STEM for Cub Scouts: Discussion of Science, Technology, Engineering and Mathematics (STEM) in Cub Scouting, introduction to the NOVA awards and discussion of best practices and resources. **40 minutes**

CS-02. Year-Round Recruiting in Cub Scouts: Come learn how to create events throughout the year and increase your pack participation. Making your Cub Scouts more visible in the community which will in turn increase your pack membership. Parades, movies in the park and community events. **40 minutes**

CS-03. New Cub Scout Parent Orientation: How to engage, include and encourage participation by new families in your unit; utilizing their skills to make your pack program more creative and functional. **40 minutes**

CS-04. Webelos to Scout Transition: An effective Webelos to Scout Transition plan is essential for retaining our current Cub Scouts by moving them into a Scouts BSA Troop. Tips to encourage parents and Webelos to make the change to a Scout-run program, and how to prepare Webelos for the transition. **40 minutes**

CS-05. Dynamite Den & Pack Meetings: How to liven up meetings with a variety of ideas. How to get and keep the attention of your audience and use a variety of methods for every learning style. Using games, outings, challenges, music, outside experts and even food to make scouting more fun for everyone—even the leaders. **40 minutes**

CS-06. Working on Adventures Across Ranks: For small packs, families with more than one rank, leaders who must combine ranks, and packs that want to work together on a theme. Use a grid to set up, monitor and celebrate the final completion by all ranks. **40 minutes**

C-07. Beyond Rank Advancement—Awards & Challenges: An introduction to awards and challenges in and out of the scouting program, including local community opportunities that build on and expand the scout experience, get scouts out in their community and advertise the benefits of scouting for youth and families. **40 minutes**

CS-08. Fun Outings for Everyone: Learn about all kinds of places to visit throughout the Golden Empire Council service area (northern California) and how to get the most out of that visit. How to prepare for outings so everyone is included and participating, how to handle logistics, safety, communication, unexpected issues and varying experience, skills, and ages within the unit so an outing is a positive experience for everyone. **40 minutes**

CS-09. Successful Cub Family Campouts: Help families with varying experience learn to enjoy successful campouts. Ways to help your unit prepare for an outdoor program activity and encourage everyone to participate. **40 minutes**

CS-10. Cooking with Cubs: Ideas to make cooking (especially outdoors) part of your pack's program. Recipes and Tips. **40 minutes**

CS-11. Knives and Cubs—Safe & Fun!: For those who want to know all about knives for Cub Scouts, the different types, how to handle them, and how to talk to the Cub Scouts about knife safety. **40 minutes**

CS-12. Tie Slides for Every Occasion: Spark some creative ideas for neckerchief slides on a budget! Make a popcorn slide and a sleek Pinewood Derby slide. See other samples and share your own slides, too! *\$5 extra, materials will be sent to you prior.* **40 minutes**

CS-13. NEW How to Host a Virtual Pinewood Derby/Crossover: Learn how to put on a Pinewood Derby and Crossover using Zoom & Facebook Live! **40 minutes**

CS-14. NEW Cub Scout Advancement Policies & Procedures: When should you award Adventure belt loops? Should Scouts have to wait until the Blue & Gold to receive their rank patches? Who is supposed to sign off books? Find out the answer to these and all your other Cub Scout-related advancement questions. **40 minutes**

CS-15. NEW Songs in Scouting: Liven up your Pack or Den meetings with a song or two! Learn great campfire songs. Join the fun and receive a digital songbook. **40 minutes**

General Scouting Education

GE-01. Recruit and Organize Volunteers for Your Next Event: Putting on a great Scouting event relying only on volunteers, some of whom you may have just met, is possible and happens all the time in Scouting! In this workshop, you will learn and apply some basic project management skills and see the unique rewards and challenges of using a volunteer workforce. Please bring a brief summary of your unit's own upcoming events—such as a Blue and Gold, a Family Campout, a Recruitment picnic—and you will leave with the tools to recruit and support volunteers for your event. **40 minutes**

GE-02. Scoutbook for Cub Scout Committee Chairs: This course is a look at Scoutbook from the viewpoint of a Committee Chair. Learn how to effectively manage Scoutbook for your Pack, including setting permissions, defining roles, and exploring what Scoutbook can and cannot do. **40 minutes**

GE-03. Scoutbook for Troop Advancement Chairs: This course is a look at Scoutbook from the viewpoint of a Troop Advancement Chair. Learn how to track advancement, how advancement is approved, how purchase orders are managed, and how to keep track of what has been awarded. **40 minutes**

GE-04. ScoutBook for Cub Scout Den Leaders: Are you a den leader or someone that helps with den advancement tracking? Then this class is for you, see how you can utilize Scoutbook for your den more effectively, learn tips & tricks to become a Pro! **40 minutes**

GE-05. ScoutBook Genius Bar: Need help with ScoutBook? Have questions specific to your unit that you need answered? Have an idea of something you want to do but don't know if an electronic tool exists that can do that? Come ask our resident Scoutbook geeks and see if you can stump them. **40 minutes**

GE-06. Slack and Remind: Communicating in the 21st Century can be overwhelming and communicating with Scout members and families is no exception. We will

explore two communications tools that can help unit leaders, Scouts, and parents keep in touch with each other. Slack is a full-featured collaboration system that gives groups of people within your unit a safe place to work together. Remind is an app that allows unit leadership to push messages out to all members of a unit. **Class size 50 participants. 40 minutes**

GE-07. Bullying Awareness and Strategies: How to use the ideals of scouting to thwart the growing bullying culture, empower victims and raise empathy-awareness in the ones who bully. **40 minutes**

GE-08. Unit Key 3, Teamwork Makes It Easier Also, Commissioner College BCS 117: What is the Unit Key 3? This session discusses the responsibilities and challenges of the Unit Key 3. Emphasizes connection to the sponsor, solid committee leadership and trained unit leaders. What are the roles of each, how best to work together and what tools and material exist to create a world class Gold JTE unit? **Class size 30 participants. 40 minutes.**

GE-09. Journey to Excellence as a Planning Tool Also, Commissioner College BCS 107 & DCS 630: How to use Journey to Excellence and the JTE toolbox to create, nurture and monitor a year-round program of excellent Scouting for your unit. Determine the JTE measure your unit wants then make plans to achieve it and have the adults earn their Scouting training award while having fun. **Class size 30 participants. 40 minutes.**

GE-10. Unit Leadership Succession Planning: What a Succession Plan is, the benefits of having one and then how to go about creating one. A succession plan will help make sure your unit survives when you and other leaders move on to other Scouting positions. **Class size 30 participants. 40 minutes.**

GE-11. Flag Etiquette: Flag etiquette at its best. How to treat "Old Glory" and give her the proper respect that she deserves while she is flying and when she is ready to be retired. Learn ways to present the colors at meetings and events. **40 minutes**

GE-12. Serving Scouts with Special Needs - Ask the Expert: Anthony Mei, Special Needs & Disabilities Champion for the Golden Gate Area Council and past Chair of the National Disabilities Awareness Committee for the BSA, will be our guest for this enlightening and interactive

40 minutes. This is an invaluable opportunity to have a candid discussion with one of Scouting's most passionate advocates for serving youth with additional needs. **40 minutes**

GE-14. Adult Recognition & Awards: The Adult Recognition and Award Session covers awards for training, recognition, and service attained as a leader at all levels of Scouting (Cubs, Scouts, and Venturing). It also covers youth awards that may be worn by adults (Eagle, Religious, etc.) We will discuss the proper way to display each award on the uniform and where to look for the requirements. **40 minutes**

GE-15. Scouting and Money: Provide units the tools to plan annual spending, protect unit funds, cover required state and federal filings, and maintain good records. **40 minutes**

GE-16. BSA Leave No Trace 101: In this class, participants will learn about the Outdoor Code, Leave No Trace, Tread Lightly! and the Land Ethic in a fun and engaging way. Whether you have little experience or are an expert in outdoor ethics, there will be something new for you to learn in this class.

Beyond just learning outdoor ethics skills and techniques, the class will also cover:

- The need for outdoor ethics in scouting,
- The BSA outdoor ethics educational model and awards,
- How to implement outdoor ethics programs in your unit, and
- Where to find additional resources related to outdoor ethics.

With a little bit of homework before class, participants can also earn their BSA Outdoor Ethics Awareness award. **3 hours**

GE-17. International Scouting: Today, Scouting is taking place in over 170 countries, known as National Scout Organizations (NSO's) around the world as part of the World Organization of the Scout Movement (WOSM). Join us as we look at Scouting beyond our borders and learn about how we can participate in Scouting programs and initiatives. Many activities can be done from the comfort of your home while others offer opportunities to interact physically with scouts from other countries at Jamborees and meetings. **40 minutes**

GE-18. Ladies In The Outdoors: How do we manage it when we are outside? This class will cover camping and hiking for women. Come gain some background knowledge, learn about products on the market, along with tricks and skills needed to make your outdoor life easier. **40 minutes**

GE-19. Emergency Preparedness: How You Can Plan for Your Family and Community: This class will go over 1: How your family can be prepared in case of an Emergency (Environmental, Health, or Financial). 2. How as scouts, and leaders in our community, how we can help our community in case of an Emergency. **40 minutes**

GE-20. Shooting Sports Update and Training Opportunities: Join us to learn the new BSA shooting sports changes. Take away information on how you can help support your youth experience with archery, BB gun, rifles, pistols, wrist rockets, sling shots, catapults, water rockets, and tomahawks. The GEC Council Shooting Committee will be there to share new training requirements, training dates, council shooting events and what the committee is doing to increase shooting opportunities within GEC. **40 minutes**

GE-21. Introduction to STEM and NOVA Awards: Cub Scout and Webelos leaders will learn all about Science, Technology, Engineering and Mathematics (STEM) and Nova awards available to your Scouts. Find out how to promote and access this new universe of awards. **40 minutes**

GE-22. How to Transition a Church of Jesus Christ Of Latter-Day Saints Unit to a Community Unit: This course will go over how to successfully transition your Church of Jesus Christ of Latter-Day Saints Unit to a Community Unit. **40 minutes**

GE-23. Social Media Resources for Scouting and Communication Technology: There are many programs and platforms that can be used for communications and activities. What should you use and how can you use them? What are the benefits and limitations of these programs? In this interactive course, participants will work together to identify how to use community platforms, visual storytelling programs, and other web tools to share ideas and enhance the scouting experience for scouts, Scouts, and their families. **40 minutes**

GE-24. Scout Me In Family Scouting ABC: How to offer a Scouting Program for both boys and girls in a Pack? How do Girl Troops and Boy Troops function with the same chartering organization? The do's and don'ts when Scouting with both boys and girls. **40 minutes**

GE-25. Historic Ship Overnights: Learn about taking your unit on a truly memorable overnight stay on a Liberty Ship, submarine, aircraft carrier or battleship. **40 minutes**

GE-26. BSA Safety Moment: How to use a Safety Moment in scouting activities. The Safety Moment focuses on safety and how to achieve it. **40 minutes**

GE-27. NEW Primitive Survival Skills: Reviewing Scouts BSA principles to prevent encountering a survival situation and what to do during those situations, and additional reviewing case studies of survival situations and what the victims did during those situations. **40 minutes**

GE-28. NEW Great Camping Spots and Local Hikes: This course will go over great, local spots to hike for all ranks, as well as go over some great camping spots in the Northern California Area. **40 minutes**

GE-29. NEW Life After COVID: How to Get Your Unit Back on Track: This course will go over how to get your unit back on track once the restrictions from COVID have been lifted. This course will be primarily focused on the outdoor activity element that we have had to abstain from. **40 minutes**

GE-30. NEW COVID: How Units Can Create Health & Safety Protocols: COVID-19 is not going away soon. It is your committee's RESPONSIBILITY to create "Health & Safety Protocols" for your unit. We will look at the following guidelines from the Golden Empire Council, Scouts BSA, County, City, State, and CDC. And use these resources to create a plan for your unit to ensure the health and safety of your Scouts, Scouters, and families. **40 minutes**

GE-31. NEW BeAScout Membership PIN: Take advantage of the National Council website for recruiting youth into your unit, BeAScout.org. This website is accessible for all parents and youth who are interested in finding a local unit to join. It costs you nothing. Your unit location is shown on a map by a flag PIN. Associated with that PIN can be unit contact information, unit website address, what type of unit (boy/girl), a "request more information"

button and the ability to accept applications on-line. Attend this session and learn the power of BeAScout and how it can help build your unit to JTE Gold in Membership. **Class size 30 participants. 40 minutes**

GE-32. NEW Earning the Messengers of Peace Award: Scouts are already doing great things in their community. Through good turns and community service, scouts are making the world a better place and spreading a culture of peace. The Messengers of Peace program aims to highlight this work by supporting scouts; community service and encouraging Scouts to share their actions with others to help build a global network of service. **40 minutes**

GE-33. NEW Google Classroom for Merit Badge Requirements and Advancement: In this course, participants will set up a Google Classroom for a unit or patrol and learn about its functions and features that could be applied for purposes of advancement, merit badge requirements, activities planning, resource sharing, and project collaboration. **40 minutes**

GE-34. NEW Guide to Safe Zooming: As Scouting faced the global pandemic, technology came to the fore to keep Scouts and Scouters active and connected. This course is intended to review both safe practices associated with scouting (YPT, Guide to Safe Scouting) in this new environment as well as review lessons learned from 2020. **40 minutes**

GE-35. NEW COVID Friendly Optics and Photonics Activities Trying to come up with new activities when your unit can't be face-to-face? Learn how to make a pinhole camera out of a restaurant To-Go-Container and turn it into a contest. The cost is almost zero (you do need a flashlight, or a good light source, and a camera). **40 minutes**

GE-36. NEW Astronomy for Scout Leaders - Without a Telescope: How to show your scouts the stars without a telescope. Join me and I'll show you how! **40 minutes**

Order Of The Arrow

OA-01. Order of the Arrow Elangomat Training: Elangomats are Arrowmen who work alongside OA candidates and guide them through the Ordeal. Volunteering as an Elangomat is fun and rewarding and will enhance your understanding of OA principles. In this

course, learn how to become an Elangomat and what your responsibilities are. For those looking for a little something extra, learn about the Elangomat Challenge. *Open to all OA members. 40 minutes*

OA-02. Order of the Arrow Chapter Adviser and Adult Training: Learn about all the tools you need to be successful in your role as a Lodge or Chapter Advisor, however the class is open to all OA adults. Get familiar with the Lodge Website and the National, Sectional and Lodge calendar. Discover the OA Mission & Purpose, and how you play a role in the Chapter's Journey to Excellence score. Learn how to provide Guidance on Unit Elections and how to help run fun and productive Chapter Meetings. Lastly, have fun with forms, tools and templates including Backdaters. *Open at OA adults. 40 minutes*

OA-03. An Introduction to the Order of the Arrow for Non-Members: Learn about what the OA has to offer, including benefits to the scouts and leaders in your unit. *Open to all, including non-OA members. 40 minutes*

OA-04. How Does the Order of the Arrow Support Cub Scouting?: Learn about how the OA can perform your pack's next Crossover or Arrow of Light ceremony, and about ways our Arrowmen can get your Cub Scouts excited to continue with Scouts. *Open to non-OA members and Pack leaders. 40 minutes*

OA-05. How Do I Join? Demystifying the Joining Procedures of the Order of the Arrow: Becoming a fully inducted youth or adult member of the OA takes several steps over the course of a year. Learn what these steps are, how you can become an OA member, and how to best support others in your unit in becoming fully-fledged Arrowmen. *Open to non-OA members and Scouts BSA leaders. 40 minutes*

OA-06. The Ties of Brotherhood: Sealing Your Membership in the Order of the Arrow: Brotherhood is an honor which all Arrowmen should receive after six months of being an OA member. It marks the completion of your induction and gives you the knowledge needed to become more involved in the OA. This class will walk you through all the steps needed to reach Brotherhood. *Open to all OA members. 40 minutes*

OA-07. A Brief History of the Amangi Nacha Lodge and Its Chapters: Learn about the history of Amangi Nacha

Lodge and the Chapters that make up the Lodge. *Open to all OA members. 40 minutes*

OA-08. NEW Activities and Adventures in the Order of the Arrow: Promoting the many activities the Order of the Arrow and the Golden Empire Council will be offering for the 2020-2021 year. *Open to all, including non-OA members. 40 minutes*

Scouts BSA

11:00 AM CLASS IS FULL SBSA-01. Scouts BSA Team Building Games: Using activities that coordinates, communicates, and works together to enhance the patrol method. **40 minutes**

SBSA-02. Running a Successful First Year Scout Program: From the first outreach during the Webelos 2 year to the end of the 1st year in the new troop—this class will explore some success strategies for preparing for and then integrating new scouts into your troop. We will also talk about parent involvement, adult leader recruiting, and getting the new scouts off on the right foot. Be Prepared for your new cross over scouts. **40 minutes**

SBSA-03. STEM for Scouts BSA: The Nova and Supernova awards program was developed by BSA to inspire young people to explore science, technology, engineering, and mathematics (STEM) in their day to day life and explore career possibilities. Schools across the nation are embracing STEM. What is Nova and what is Supernova and how do they relate to STEM? What are the requirements of a counselor or mentor? Learn how Nova is being integrated into the scouting experience. During our session, these and other questions will be examined. **40 minutes**

SBSA-04. Merit Badge Counselor Training: Learn how to do it right—nothing more, nothing less. **40 minutes**

2:00 PM CLASS IS FULL SBSA-05. Lightweight Backpacking: Ensure your scouts and leaders have the best possible backpacking experience by learning a few key lightweight strategies. Take the "back breaking" out of backpacking by knowing what gear and food choices reduce pack weight. Get to camp ready to explore, and not recover! **40 minutes**

SBSA-06. Make Merit Badges Memorable: Merit badges are more than opportunities to learn new skills. They help Scouts to gain confidence, develop self-reliance, and explore fields of study that could become careers or lifelong hobbies. Attend this class to learn how you can make an impact with a memorable, engaging merit badge experience. **40 minutes**

SBSA-07. How to Increase Scout Participation: Ways to increase Scout membership and participation along with ideas to motivate older Scouts to attend Scouting events despite their heavy workloads at school, sports, employment, etc. **40 minutes**

SBSA-08. Campfire Tonight & Flag Retirement: Putting on a campfire and evening program for your unit. What to do, not to do, and how to do it. We will be covering both in-person campfires and virtual campfire programs. Come with questions and ideas to share. **40 minutes**

SBSA-09. Successful 50 Milers: How to put on the best 50 milers ever and where to go. **40 minutes**

SBSA-10. Making Basic Scout Skills Fun: Scouts, particularly older ones, often balk at the idea of spending a meeting or camp time covering basic Scout skills like flag etiquette. But that is mostly because the way those are presented tend to be extremely boring. In this session, you will learn some easy to create, guaranteed fun games that will teach the skills the Scouts need in a way that will make them want to stay engaged. **40 minutes**

SBSA-11. Strictly for Scoutmasters: Designed for scouters dealing with the challenges of developing a successful Scouts BSA troop. Best practices and hot topics will be covered in this fast-moving session. Open to scoutmasters, assistant scoutmasters, and committee members wishing to bring home ideas to assist in improving their unit's program. Be prepared to participate and share ideas. **40 minutes**

SBSA-12. Religious Emblems and Counselor Training: An explanation of the different faith Religious Emblems and brief introduction to counselor training. **40 minutes**

SBSA-14. NEW The Leadership Training Continuum: This session discusses National Youth Leadership Training (NYLT), National Advanced Youth Leadership Experience (NAYLE), Wood Badge, and Philmont Leadership Challenge (PLC), and how these leadership courses reinforce each

other, use experiential learning to meet training goals, and assist units in their critical role of mentoring leaders. **40 minutes**

SBSA-15. NEW The Guide to Advancement—Scouts BSA: Are uniforms required for Boards of Review? Can a Scoutmaster refuse to sign a Blue Card? Did you know there is a definitive, official answer to these and every other advancement-related question you might have? Find out about what the Guide to Advancement is and how to access it and come with all your advancement questions. **40 minutes**

SBSA-16. NEW Flying High: Creating a Memorable Eagle Court of Honor: It takes a lot of work and persistence to become an Eagle Scout. Learn ideas of how to appropriately honor Eagle Scouts while helping them understand the importance of continuing to set their standards high. **40 minutes**

Venturing

VE-101. Goal Setting and Time Management: This course introduces established methods for improving a Venturer's ability to effectively manage events in their life with relation to time. This is a requirement for the Discovery Award. *Open to youth Venturing members.* **1 hour 40 minutes**

VE-102. Project Management Training: We will discuss how a Venturer can define, plan, and successfully execute a project as a team leader. This session will help you in school, in your volunteer positions, and in your scouting experience, especially if you are planning a Tier III type activity. Project Management will also help you with planning and leading a community service project. This course is required for the Pathfinder Award. *Open to youth Venturing members.* **1 hour 40 minutes**

VE-103. Mentoring Training: Anyone who has held a leadership position is the perfect candidate to pass the skills you have learned onto your successor(s). This training will make you an effective mentor, both in Venturing and in your personal life. This course is a Summit Award requirement. *Open to youth Venturing members.* **1 hour 40 minutes**

VE-104. NEW Life After Eagle: Venturing is a scouting program where youth can have FUN through Adventure

while continuing to develop leadership skills. Mostly Venturing is about fellowship with older scouts. After a scout has attained the Eagle Scout Rank Venturing is the perfect place to continue in scouting. If you are a Scout come find out all that Venturing has to offer. If you are a parent, find out how Venturing can help your youth. If you are a Scouts BSA unit leader come find out how Venturing can enhance your unit's program. *Open to youth and adult Venturing members. 40 minutes*

VE-105. NEW Council Venturing Committee 101: Learn about the Council Venturing Committee and how it works hand in hand with the Venturing Officers' Association to provide opportunities and support for the Venturing Program in the Golden Empire Council. *Open to adult Venturing members. 40 minutes*

VE-106. NEW How to Run A Crew Meeting: Participants will learn the steps to run a successful crew meeting. This course includes planning the meeting, how to create an agenda, and the process of a crew meeting. *Open to youth and adult Venturing members. Class size 50 participants. 40 minutes.*

VE-107. NEW How to Successfully Plan an Event: In this course Venturers will learn the steps to planning a successful crew activity. The course will thoroughly cover planning the activity from brainstorming an idea to executing the activity. *Open to youth and adult Venturing members. Class size 50 participants. 40 minutes*

VE-108. NEW How to Recruit and Maintain Membership Virtually: This course will teach Venturers how they can continue recruiting members while staying online. Participants will also learn how to maintain membership within their unit, district, council, or beyond. *Open to youth and adult Venturing members. Class size 50 participants. 40 minutes.*

VE-109. NEW Introduction to Sea Scouting: Do you know what Sea Scouts are? Do you know what Sea Scouts do? Do you know how Sea Scouts can enhance your unit's program? Then attend this short seminar to introduce yourself to Sea Scouting. *Open to youth and adult Venturing members. Class size 50 participants. 40 minutes.*

University of Scouting Schedule

VIP Presenters

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
VIP-01: BSA Treasure - Philmont Scout Ranch	VIP-03. NEW The Future of the BSA's Regional and Area Organizations				VIP-02: Making the Most of Scouting's High Adventure and Outdoor Activities	

Commissioners College

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
CC-01: Selecting a Thesis or Project Topic—DCS 501	CC-02: Limiting the Scope of the Topic—DCS 502	CC-03: Outlining and Writing the Thesis or Report—DCS 503		CC-04: Working with Unit Committees—DCS 621	CC-07: Contacting Units—BCS 104	CC-04: Working with Unit Committees—DCS 621
	CC-05: Core Concepts of Commissioner Service—BCS 101			CC-06: Linking District Resources—BCS 103	CC-09: The Art of Listening—CED 719	CC-08: Resolving Common Unit Issue— BCS 105
GE-08: Unit Key 3, Teamwork Makes it Easier. Commissioner College BCS-117	GE-08: Unit Key 3, Teamwork Makes it Easier. Commissioner College BCS-117	GE-09: JTE As a Planning Tool. Commissioner College BCS-107 & DCS-630		GE-09: JTE As a Planning Tool. Commissioner College BCS-107 & DCS-630		

Cub Scout and Webelos

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
CS-03: New Cub Scout Parent Orientation	CS-01: STEM for Cub Scouts/Webelos	CS-02: Year-Round Recruiting		CS-03: New Cub Scout Parent Orientation	CS-01 STEM for Cub Scouts/Webelos	CS-03: New Cub Scout Parent Orientation
CS-04: Webelos to Scout Transition	CS-02: Year-Round Recruiting	CS-06: Working on Adventures Across Ranks		<i>CLASS FULL</i> CS-08: Fun Outings for Everyone	CS-07: Beyond Rank Advancement—Awards & Challenges	CS-07: Beyond Rank Advancement—Awards & Challenges
CS-05: Dynamite Den & Pack Meetings	CS-05: Dynamite Den & Pack Meetings	CS-11 Knives and Cubs—Safe & Fun!		CS-12: Tie Slides for Every Occasion	CS-09: Successful Cub Family Campouts	CS-15: Songs in Scouting
CS-11 Knives and Cubs—Safe & Fun!	CS-09: Successful Cub Family Campouts	CS-12: Tie Slides for Every Occasion		CS-13: How to Host a Virtual Pinewood Derby/Crossover	<i>CLASS FULL</i> CS-10: Cooking with Cubs	
CC-14: Cub Scout Advancement Policies & Procedures	CS-14: Cub Scout Advancement Policies & Procedures	CS-13: How to Host a Virtual Pinewood Derby/Crossover			CS-15: Songs in Scouting	

General Scouting Education

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
GE-16: BSA Leave No Trace 101				GE-09: JTE As a Planning Tool. Commissioner College BCS-107 & DCS-630	GE-01: Recruit and Organize Volunteers for Your Next Event	GE-06: Slack and Remind
GE-01: Recruit and Organize Volunteers for Your Next Event	GE-03: Scoutbook for Troop Advancement Chairs	GE-04 Scoutbook for Cub Scout Den Leaders		GE-11: Flag Etiquette	GE-05: Scoutbook Genius Bar	GE-17: International Scouting

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
GE-02: Scoutbook for Cub Scout Committee Chairs	GE-08: Unit Key 3, Teamwork Makes it Easier. Commissioner College BCS-117	GE-07: Bullying Awareness and Strategies		GE-14: Adult Recognition & Awards	GE-10: Unit Leadership Succession Planning	GE-19: Emergency Preparedness: How You Can Plan for Your Family and Community
GE-08: Unit Key 3, Teamwork Makes it Easier. Commissioner College BCS-117	GE-15: Scouting and Money	GE-09: JTE As a Planning Tool. Commissioner College BCS-107 & DCS-630		GE-18: Ladies in the Outdoor	GE-17: International Scouting	GE-21: Introduction to STEM and NOVA Awards
GE-12: Serving Scouts With Special Needs / Ask the Expert	GE-19: Emergency Preparedness: How You Can Plan for Your Family and Community	GE-14: Adult Recognition & Awards		GE-22: How to Transition a Church of Jesus Christ of Latter-day Saints Unit to a Community Unit	GE-23: Social Media Resources for Scouting and Communication Technology	GE-29: Life After COVID: How to Get Your Unit Back on Track
GE-20: Shooting Sports Update and Training Opportunities	GE-24: Scout Me In Family Scouting ABC	GE-20: Shooting Sports Update and Training Opportunities		GE-25: Historic Ship Overnights	GE-34: Guide to Safe Zooming	GE-30: COVID: How Units Can Create Health & Safety Protocols
GE-32: Earning the Messengers of Peace Award	GE-30: COVID: How Units Can Create Health & Safety Protocols	GE-25: Historic Ship Overnights		GE-26: BSA Safety Moment		GE-31: BeAScout Membership PIN
<i>CLASS FULL</i> GE-28: Great Camping Spots and Local Hikes	GE-33: Google Classroom for Merit Badge Requirements and Advancement	GE-32: Earning the Messengers of Peace Award		GE-27: Primitive Survival Skills		GE-33: Google Classroom for Merit Badge Requirements and Advancement

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
GE-35: COVID Friendly Optics and Photonics Activities		GE-34: Guide to Safe Zooming		GE-33: Google Classroom for Merit Badge Requirements and Advancement		GE-35: COVID Friendly Optics and Photonics Activities
				GE-34: Guide to Safe Zooming		GE-36: Astronomy for Scout Leaders— Without a Telescope
				GE-36: Astronomy for Scout Leaders— Without a Telescope		

Order of the Arrow

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
OA-01: Order of the Arrow Elangomat Training	OA-04: How Does the Order of the Arrow Support Cub Scouting?	OA-08: Activities and Adventures in the Order of the Arrow		OA-06: The Ties of Brotherhood: Sealing Your Membership in the Order of the Arrow	OA-03: An Introduction to the Order of the Arrow for Non-Members	OA-07: A Brief History of the Amangi Nacha Lodge and Its Chapters
OA-02: Order of the Arrow Chapter Adviser and Adult Training	OA-05: How Do I Join? Demystifying the Joining Procedures of the Order of the Arrow	OA-02: Order of the Arrow Chapter Adviser and Adult Training		OA-02: Order of the Arrow Chapter Adviser and Adult Training	OA-05: How Do I Join? Demystifying the Joining Procedures of the Order of the Arrow	

Scouts BSA

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
<i>SBSA-01: Scouts BSA Team Building Games</i>	SBSA-03: STEM for Scouts BSA	CLASS FULL <i>SBSA-01: Scouts BSA Team Building Games</i>		SBSA-02: Running a Successful First Year Scout Program	SBSA-02: Running a Successful First Year Scout Program	SBSA-04: Merit Badge Counselor Training
SBSA-04 Merit Badge Counselor Training	SBSA-04: Merit Badge Counselor Training	SBSA-03: STEM for Scouts BSA		<i>SBSA-05: Lightweight Backpacking</i>	CLASS FULL <i>SBSA-05: Lightweight Backpacking</i>	SBSA-06: Make Merit Badges Memorable
SBSA-07: How to Increase Scout Participation	SBSA-11: Strictly for Scoutmasters	SBSA-08: Campfire Tonight & Flag Retirement		SBSA-07: How to Increase Scout Participation	SBSA-10: Making Basic Scout Skills Fun	SBSA-09: Successful 50 milers
SBSA-08: Campfire Tonight & Flag Retirement	SBSA-14: The Leadership Training Continuum	SBSA-09: Successful 50 milers		SBSA-16: Flying High: Creating a Memorable Eagle Court of Honor	SBSA-14: The Leadership Training Continuum	CLASS FULL <i>SBSA-10: Making Basic Scout Skills Fun</i>
		SBSA-16: Flying High: Creating a Memorable Eagle Scout Court of Honor			SBSA-15: Guide to Advancement—Scouts BSA	SBSA-12: Religious Emblems and Counselor Training
						SBSA-15: Guide to Advancement—Scouts BSA

Venturing

Session 1	Session 2	Session 3	Lunch	Session 4	Session 5	Session 6
VE-101: Goal Setting & Time Management (Youth Only)		VE-102: Project Management Training (Youth Only)			VE-103: Mentor Training (Youth Only)	
VE-108: How to Recruit and Maintain Membership Virtually (Youth & Adults)	VE-109: Introduction to Sea Scouting	VE-104: Life After Eagle (Youth & Adults)		VE-105: Council Venturing Committee 101 (Adult Leaders Only)	VE-106: How to Run a Crew Meeting (Youth & Adults)	VE-107: How to Successfully Plan an Event (Youth & Adults)

University of Scouting Planning Guide

Use the guide below to plan your day and reference as needed during the event.

Time	Course Code	Course Name	Access	Notes
9am	<i>Ex SBSA01</i>	<i>Ex Running a Successful First Year Program</i>	<i>Write in the Zoom address here</i>	
10am				
11am				
Noon				
1pm				
2pm				
3pm				